Town of Mazomanie Board Meeting Notice

The Mazomanie Town Board will meet on MONDAY, March 13th, 2023 at 6:30pm This meeting is being held at the Town Hall, 711 W Hudson St, Mazomanie, WI 53560.

Agenda

March 13th, 2023

All items are for discussion/possible action:

- 1. Call to order/Proof of Posting.
- 2. Approval of February's Board minutes.
- 3. Approval of February's deposits.
- 4. Approval of March's disbursements.
- 5. Public input.
- 6. Consideration and approval for Daniel Behringer to build 30 x 40 shops, parcel # 0906-264-9000-4, address 10212 Schoenemann Rd.
- 7. Consideration and approval for Daniel and Angela Gomez to build a 54'x 29' single family home with attached deck, covered porch and detached garage, parcel # 0906-281-8390-0, no address at this time.
- 8. Review and approval for Fred Wolf to split and rezone from RM-16 to LC and FP-35, parcel # 0806-153-8640-0, no address at this time.
- Consideration and approval for Andy Krueger to build a 50x80x16 accessory building, parcel # 0806-183-9950-0, address 5637 Hodgson Rd.
- 10. Consideration and approval for Korey Kahl and Peg Anthony to build single family home, parcel # 0806-143-9660-0, address 9933 Carter Rd.
- 11. Consideration and approval for temporary night traffic from Yahara Quarry for Hwy 14 road construction.
- 12. Discussion and approval of snow plow order.
- 13. Discussion and approval for Salt shed improvements.
- 14. Discussion and approval for updated Town credit cards.
- 15. Discussion about extending Charter's Broadband project on Wilkinson Rd.
- 16. Consideration and approval to join Dane County Towns Association.
- 17. Discussion about 2023 Open Book and Board of Review dates.
- 18. Transfer site update provided by Ron Patterson, Site Superintendent.
- 19. Board input.
- 20. Upcoming Meetings:

Land Plan: April 3rd, 6:30pm. Board: April 10th, 6:30 pm.

Spring Election: April 4th, 7am-8pm.

21. Adjourn.

Courtney Beuthin, Clerk twnmazo@gmail.com

Posted: March 7st 2023

At the Town Hall and on the web at townofmazomanie.org